

Odessa 2011

Authenticity Guidelines

Basically:

What follows are the authenticity guidelines for **ALL** troops. Authenticity and cooperation are the key components of a successful event, which falls completely on the shoulders of the re-enactor in the field. The best impressions are spoiled if they are not placed in their correct organizational context. Therefore, we need **ALL** troops to be not only authentically dressed and equipped, but also to cooperate fully with the squad, platoon, company, overall commanders and the event coordinator. This will assure a memorable experience for all participants.

THIS IS A NON-CLASS 3 EVENT. NO AUTOMATIC WEAPONS!

German:

ALL REENACTORS PARTICIPATING IN THE ODESSA TACTICAL EVENT ARE EXPECTED TO KNOW THEIR IMPRESSIONS AND WHAT IS CORRECT. PLEASE ADHERE TO THESE AUTHENTICITY CRITERIA FOR GENERAL GUIDELINES.

Heer and Waffen SS

Helmets: M-35, M-40, or M-42. Please try and have original shells with proper reproduction liners and chinstraps with correct color and decal(s). Late war helmets had no decals anyways. NO SPANISH HELMETS ALLOWED!

Tunics: M-36, M-40, M-42, or M-43 varieties allowed. Please make sure they are a quality reproduction from a reputable vendor. NO EAST GERMAN OR SWISS TUNICS ALLOWED. THESE ARE INCORRECT! Proper insignia and shoulder boards are required for all Enlisted men, NCO's, and Officers.

Pants: M-37 Langehosen, M-43, Kielhosen, and M-40 Berghosen (Gebirgsjager Impression ONLY!) Riding Breeches for Officers only.

Shirts: Heershemd (white collarless shirt), M-40 Tropical shirt, M-41 Service shirt, or correct, period-styled, non-synthetic "civilian"-styled shirt allowed.

Headware: M-34 Feldmutze, M-42 Feldmutze, M-43 Einheitsfeldmutze, M-42 Bergmutze (Gebirgsjager impression only!), Schirmutze, or Crusher caps. All participants in tactical must wear a helmet at all times in the field.

Footware: Reproduction Jack boots, or reproduction Low quarter boots are mandatory. Post-war boots are allowed as long as they are correct and period-looking. Low boots **MUST** have either period-styled gaitors or long grey socks rolled up on over them. East German Jack boots must have pebble grain finish smoothed out prior to event. Only Officers may wear Officer-styled Jack boots.

Camouflage: As the Heer was not issued camouflage to the extent of the Waffen-SS or Luftwaffe ground troops, Heer units will be asked to limit their camouflage items out in the field. Preferred look is a Splinter-A Zeltbahn worn under equipment, or a Splinter-A helmet cover. "Field Made" tunics or pants shall be limited to specialized troops (snipers, pioneers, etc.) or

NCO's and Officers. Waffen SS impressions are allowed the use of Oak A, oak B, blurred edge, or any other period style camouflage smocks or helmet covers issued to their respective units.

Cold Weather Ware:

Overcoats (Mantels) - M-36, M-40, M-42

Parkas - Waffen SS 2nd Pattern Parka (WSS only), Parkas in WSS Camo for WSS and Mouse Grey and Spliter for Heer and Luftwaffe.

Parka Trousers - Waffen SS camo for WSS troops only, and Mouse Grey and splinter for Heer and Luftwaffe.

Parka Head toques

Toques, Scarves - Both may be post war or reproduction. Civilian scarves can be used, but must look period and be of a non synthetic material.

Wool Gloves (Post War, or reproduction)

Winter Felt boots

Field Gear:

Standard field equipment includes but is not limited to:

Appropriate German WWII-styled belt

Correct styled belt buckle for your impression and rank

Correct Y-straps (No Austrian versions allowed)

Bread Bag (Post war OK as long as it looks correct)

Canteen

Entrenching Tool and Holder (Correct style and variety)

Bayonet and Frog

Correct Ammo Pouches for your weapon

Gas Mask Canister (No Spanish or incorrectly painted ones allowed)

A-Frame

Mess Kit (Correct color and style)

Zelt Bahn

A-Frame Bag

Blanket

Gas Mask Cape Bag

Correct WWII-German Ammo Cans

Extra Canteens

Facial Hair: As the German Military was not a big believer in long hair, beards, goatees, and mustaches, neither is this event. We request that ALL German reenactors come clean shaven.

Luftwaffe

Helmets: M-35, M-40, M-42, or the Fallschirmjager Second Pattern Jump Helmet (FJ Impression only). Please use correct Luftwaffe decal(s) on helmet, or none at all, as this was common for a late war impression.

Tunics: M-40 Fliegerbluse, or M-43 Feldbluse (for Luftwaffe Ground Troop impression only!) allowed. Please have all correct Luftwaffe insignia and shoulder boards piped correctly for your respective branch and rank.

Pants: M-35 Straight Leg Langehosen, M-35 Officer's Breeches (Officer Impression ONLY!), M-38/40 Fallschirmjager Jump Trousers (For Fallschirmjager's ONLY!), or M-43 Kielhosen for Ground Troop impression.

Shirts: Heershemd (white collarless shirt), M-43 "Blue Flecked" shirt, or correct, period-styled, non-synthetic "civilian"-styled shirt allowed.

Headware: M-35 Fliegermütze, M-43 Einheitsfeldmütze, Schirmmütze, or Crusher caps. All participants must wear helmets at all times in the field.

Footware: Reproduction Jack boots, or reproduction Low quarter boots, or 1st/2nd Pattern Jump Boots (Fallschirmjagers ONLY) are mandatory. Post-war boots are allowed as long as they are correct and period-looking. Low boots MUST be worn with either correct style gaitors or long grey socks rolled up and over the boot top. East German Jack boots must have pebble grain finish smoothed out prior to event. Only Officers may wear Officer-styled Jack boots.

Camouflage: Luftwaffe Field Division Jackets (Tan & Water, Splinter A), Jump Smocks, (All 3 patters in either Gray Green, Splinter B, or Tan & Water, Fallschirmjagers ONLY). Type 1 Waffen-SS Smocks for Hermann Goering troops only. "Field Made" tunics or pants shall be limited to specialized troops (snipers, pioneers, etc.) or NCO's and Officers.

Cold Weather Ware: See regulations for Heer and Waffen SS above.

Approved German and Axis Weapons

Rifles: Karbiner 98k, gewehr 41, gewehr 43, gewehr 98/40, karbiner 43,
gewehr 98m, vz-24

Sniper variants of rifles are allowed ONLY with proper WWII scope and mount!

Pistols: P-08 Luger, P-38 Walther, PPK, Broom Handle Mauser, Browning HP35

Hand Grenades: Stielhandgranate 24, Stielhandgranate 43, Eierhandgranate 39

Machine and Sub-Machine Guns: maschinengewehr 34,42, maschinenpistole 18, 28, 34, 38, or 40, fallschirmgewehr 42, sturmgewehr 43/44

NO CLASS 3 WEAPONS ARE ALLOWED IN NEW YORK STATE! Semi-automatic and blank firing only non-guns are allowed. The Odessa event organizers and staff take no responsibility or liability for the unauthorized use of illegal weapons!

Eyeglasses: Proper period eyeglasses only, no modern ones. These are the round "John Denver" style. No aviator's sunglasses. If you must wear sunglasses, wear period ones.

Tents: German Repro Squad tents and Officer's tents. Zeltbahn splinter or water patterns, for the Heer, and proper dot/plain tree/etc. Patterns for the SS are acceptable. Absolutely no, Allied, Civil War, Modern Italian, Austrian, Or German Camouflage will be permitted.

Additional Notes on Authenticity:

Military Courtesy: It is expected at all times. The hand salute or snapping to attention, when appropriate, if an officer is in your presence is not only correct but also adds a measure of realism that is rarely seen at events today.

Behavior: If you have members in your unit that you cannot control, do not bring them to this event. Unruly, uncooperative, and unsafe people will be escorted from the event site. Be careful around the military vehicles because they have limited sight and chances are they do not see you. It is much safer to keep your distance from them, even when you are attacking them.

Camp: Since this is a field event we expect all participants to have the proper shelter for their sleeping arrangements. We will accept any W.W.II style tentage. NO CIVIL WAR TENTS or other non-period tentage will be allowed.

Ammunition & Pyrotechnics: **ABSOLUTELY NO LIVE ROUNDS ON THE PREMISES.** A breach of this will call for an automatic extraction of the person from the site. **ABSOLUTELY NO RED FLARES!!!** Any pyrotechnics will have to be cleared by the event coordinator.

New, detailed rules have been written and are included at OdessaEvent.com for review. For this year's event, there is to be no explosive charges in grenades or mortar bombs, and only mortars may fire a projectile from the weapon. Bazooka type weapons may only utilize a flash charge – no projectile is to be fired from the weapon.

Inspection: We will be having an **AUTHENTICITY & AMMO INSPECTION** prior to the Saturday battle.

Finally, no digital watches, BIC lighters, plastic water bottles, or any non-period garbage. This is a living history exercise not a farby pre-adolescent game of "army."

ANY BREACH OF THESE AUTHENTICITY GUIDELINES AT THE LEAST WILL COST YOUR SIDE POINTS AND AT THE MOST WILL NOT ALLOW YOU TO PARTICIPATE IN THE TACTICAL EVENTS.

Allied:

ALL REENACTORS PARTICIPATING IN THE ODESSA TACTICAL EVENT ARE EXPECTED TO KNOW THEIR IMPRESSIONS AND WHAT IS CORRECT. PLEASE ADHERE TO THESE AUTHENTICITY CRITERIA FOR GENERAL GUIDELINES.

U.S. Army Infantry

Helmets: M-1 steel pot helmet, front or rear seam, fixed or swivel bale allowed. Painted correct olive drab with war or post-war liner and straps.

Field Jackets: M41, M43 or HBT varieties allowed. Please make sure they are a quality reproduction from a reputable vendor. Proper insignia and rank are required for all Enlisted men, NCO's, and Officers.

Pants: U.S. wool serge trousers, M43 field trousers, or HBT trousers

Shirts: U.S. issue flannel shirt, OD tank top

Headware: Garrison cap (with correct branch of service piping or officers piping), HBT caps, jeep cap, mechanics cap. All participants in tactical must wear a helmet at all times in the field.

Footware: Rough out service shoes or type II service shoes with M1938 leggings, or double buckle combat boots for late war. USMC Boon Dockers or post war combat boots are also acceptable with leggings.

Camouflage: As the U.S. army was not issued camouflage to any great extent in the ETO like the Marine Corps in the PTO, army units will be asked to limit their camouflage items out in the field. Preferred look is helmet netting (with burlap strips for paratroopers) or USMC-type camo helmet covers and/or HBT uniforms which were much less common. "Field Made" tunics or pants shall be limited to specialized troops (snipers, engineers, etc.) or NCO's and Officers. Those with period style camouflage clothing or helmet covers should gain approval from their respective units.

Cold Weather Ware:

Wool Overcoats or Mackinaw coats

Hoods, Scarves - Both may be post war or reproduction. Civilian scarves can be used, but must look period and be of a non synthetic material

Wool Gloves (Post War, or reproduction)

Shoepac boots

Field Gear:

Standard field equipment includes but is not limited to:

Appropriate U.S. army M-1923 cartridge belt, BAR belt, or pistol belt w/pouches

Haversack or musette bag w/ M1936 suspenders

Canteen w/ M1910 cover

T-handle entrenching tool or folding E-tool w/ holder (Correct style and variety)

Bayonet and sheath

First aid pouch

Mess Kit (Correct style)

Shelter half

Blanket

Extra Canteens

Gas mask bag

Bandoleers

Helmet net

Assault vest

Pick mattock w/ carrier

Facial Hair: Like the German Military, the U.S. Military was not a big believer in long hair, beards, goatees, and mustaches, so neither is this event. We request that ALL Allied reenactors come clean shaven.

U.S. Army Airborne

Helmets: M-2 or M-1C paratrooper helmets, front or rear seam, fixed or swivel bale allowed. Painted correct olive drab with war or post-war liner and straps.

Field Jackets: M1942 or M1943 jump uniforms (standard or reinforced). Please make sure they are a quality reproduction from a reputable vendor. Proper insignia and rank are required for all Enlisted men, NCO's, and Officers.

Pants: U.S. wool serge trousers, M42 or M43 field trousers (standard or reinforced), or HBT trousers

Shirts: U.S. issue flannel shirt, OD tank top

Headware: Garrison cap (with correct patches, and pins, and branch of service piping or officers piping), HBT caps, jeep cap, mechanics cap. All participants in tactical must wear a helmet at all times in the field.

Footware: Paratrooper jump boots or double buckle combat boots for late war.

Camouflage: Same as U.S. Army infantry above.

Cold Weather Ware:

Wool Overcoats or Mackinaw coats

Hoods, Scarves - Both may be post war or reproduction. Civilian scarves can be used, but must look period and be of a non synthetic material

Wool Gloves (Post War, or reproduction)

Shoepac boots

Field Gear: Standard field equipment same as Army infantry above.

Facial Hair: Like the German Military, the U.S. Military was not a big believer in beards, goatees, and mustaches, so neither is this event. We request that ALL Allied reenactors come clean shaven.

Allied and German Medics

Dress: Medics shall wear uniforms in accordance with their respective units. They must have proper equipment (suspenders, medical bags, and gear which include dressings, and supplies, etc.) Medics will also wear helmets and proper red cross armband in the field.

Commonwealth Infantry and Airborne

Helmets: Mk1 Brodie, MK2 Tommy helmet or MK1 Airborne helmet. Painted correct British olive drab with war or post-war liner and straps.

Field Jackets: P37, P40 Battledress for infantry and 1st or 2nd pattern Denison smocks for paratroopers. Please make sure they are a quality reproduction from a reputable vendor. Proper insignia and rank are required for all Enlisted men, NCO's, and Officers.

Pants: P37 or P40 standard trousers, Denison camouflage trousers.

Shirts: khaki poplin, wool pullover shirts, or army and commando sweaters

Headware: U.K. field service cap, service dress cap, trench cap, Tam O'Shanter (Scottish troops) or berets. All participants in tactical must wear a helmet at all times in the field.

Footware: British Ammo Boots w/ gaiters.

Camouflage: The British and Commonwealth ground infantry were also not issued camo to a large extent. Most was helmet netting with burlap strips like their American counterparts or wind and waterproof covers. Paratroopers, however, had their own form of Denison camo helmet covers and/or smocks. "Field Made" tunics or pants shall be limited to specialized troops (snipers, engineers, etc.) or NCO's and Officers. Those with period style camouflage clothing or helmet covers should gain approval from their respective units.

Cold Weather Ware:

P40 Greatcoats

Scarves -post war or reproduction. Civilian scarves can be used, but must look period and be of a non synthetic material

Wool Gloves (Post War, or reproduction)

Field Gear: Standard field equipment for British army and Commonwealth includes but is not limited to:

P37 belt

Magazine pouches for respective weapons

Braces (shoulder straps)

Spike bayonet w/ frog

Canteen w/ holder

Large and Small packs

Entrenching tool w/ carrier

Pick mattock w/carrier

L-straps

Khaki rain cape

P37 map case

Bandoliers

First aid pouch

Mess Kit (Correct style)

Shelter half

Blanket

Facial Hair: Although the British army had a fascination with mustaches, we ask that facial hair is limited. Like the German and American armies above, we again request that ALL Allied reenactors come clean shaven.

Approved U.S. and Commonwealth Weapons

Rifles: 1903 Springfield, M-1 Garand, Lee-Enfield No. 4 Mk1 (and prior variations), M-1 Carbine

Sniper variants of rifles are allowed ONLY with proper WWII scope and mount!

Pistols: Colt M1911, Enfield No. 2 Mk 1, Webley Mk 4

Hand Grenades: Mk 2 Fragmentation grenade, M1936 Mills bomb

Machine and Sub-Machine Guns: Browning 30 cal. MG, Bren LMG, Vickers MG, British Sten, M1A1, M1928A1, or M1 Thompson SMG (and earlier variants), M3A1 Grease gun.

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Eyeglasses: No modern glasses, 1930s Or 1940s style frames only.

Rations: Keep them period! No modern packaged foods, MREs, sodas, or other farby junk.

Additional Notes on Authenticity:

Military Courtesy: It is expected at all times. The hand salute or snapping to attention, when appropriate, if an officer is in your presence is not only correct but also adds a measure of realism that is rarely seen at events today.

Behavior: if you have members in your unit that you cannot control, do not bring them to this event. Unruly, uncooperative, and unsafe people will be escorted from the event site. Be careful around the military vehicles because they have limited sight and chances are they do not see you. It is much safer to keep your distance from them, even when you are attacking them.

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